



Windows NT DrWatson Postmortem Debugger

Welcome to the Windows NT DrWatson Postmortem Debugger help file. This help file can help you get the best use from DrWatson in diagnosing your application errors.

Help Contents

[What is Drwatson?](#)

[How to Install DrWatson](#)

[Options That Control DrWatson's Behavior](#)

[Log File Description](#)

What is DrWatson?

DrWatson is a Windows NT postmortem debugger. A postmortem debugger is a program that detects application errors, diagnoses the error, and logs the diagnostic information.

The information obtained and logged by DrWatson is the information needed by Product Support Personnel to diagnose the application error. The log file is a text file that can be printed, e-mailed, copied to a floppy disk, or otherwise delivered to Support Personnel.

Options That Control DrWatson's Behavior

The options listed here are all of the options that you can use to change the behavior of DrWatson. The options can all be changed through DrWatson's main dialog. To access the main dialog run DrWatson from a command window or Program Manager. The options data is stored in the system's registry under the key \\HKEY_LOCAL_MACHINE\\SOFTWARE\\Microsoft\\DrWatson.

Options

Logfile Location

Name of a Wave file for Sound Notification

Number of Machine Instructions to Disassemble

Number of Application Errors to Save in the Eventlog

Dump the Symbol Table for Each Thread

Create a State Dump for Each Thread

Append to the Logfile or Create a New Logfile

Visual Popup Notification

Sound Notification

Logfile Location

The logfile location is a valid path on your local machine. The default path is the Windows Directory. This path is where DrWatson will create the log file containing the diagnostic information about application errors.

Be sure that the path specified is one that all users have read/write privileges to. If DrWatson cannot use the path specified when a log file is created, a file open dialog box is presented and a new path must be specified.

Name of a Wave file for Sound Notification

The wave file name is used by DrWatson to play a sound when an application error occurs. The file name must be a .WAV file and must conform to the Microsoft wave file format. If you can play the wave file with Media Player then the file is a valid wave file.

Number of Machine Instructions to Disassemble

This is a number that tells DrWatson how many machine instructions to disassemble before and after the current Program Counter for each thread's state dump.

Number of Application Errors to Save in the Event Log

When DrWatson detects an application error extensive diagnostic information is logged into the DrWatson log file. DrWatson also records an entry in the Windows NT Application Eventlog. DrWatson records the application name, date, time, exception number, exception name, program counter, and function name at the current program counter.

Dump the Symbol Table for Each Thread

This option determines whether DrWatson dumps the symbol table for the module at the current program counter for the thread being dumped. The symbol table dump contains the address and name for each symbol.



Beware that this option can cause your log file to be quite large.

Create a State Dump for Each Thread

This option controls how many threads DrWatson dumps state information for. If this option is set DrWatson logs a state dump for each thread in the faulting application. Otherwise DrWatson logs only the thread that caused the application error.

Append to the Logfile or Create a New Logfile

This option determines if DrWatson appends diagnostic information to the end of the DRWTSN32.LOG log file or creates a new log file with each application error.



Beware that this option can cause your log file to be quite large.

Visual Popup Notification

This option determines whether DrWatson provides a popup dialog box when an application error is detected. The popup has an OK button that requires user interaction. However, if a user does not respond to the popup within 5 minutes the popup is removed.

Sound Notification

This option determines whether DrWatson plays a sound when an application error is detected. The sound that is played is the WAVE file specified in the [wave file option](#).

The registry is the Windows NT repository for system and application configuration information.

The eventlog is the Windows NT repository for system and application event information.

The Windows Directory is the directory that Windows NT is installed into.

The program counter is a machine register that contains the memory location for a thread's current point of execution. For Intel x86 machine the register is EIP, for MIPS machines the register is PC, and for DEC Alpha the register is PC.

Log File Description

Application exception occurred:

This part of the log file contains exception information. The exception number listed is the exception generated by the system.

```
App: hellowin.exe
When: 5/1/1993 @ 15:33:42.810
Exception number: c0000005 (access violation)
```

This part of the log file contains system information about the user and the computer on which the application faulted.

```
*----> System Information <----*
  Computer Name: tester
  User Name: bob
  Number of Processors: 1
  Processor Type: Intel 486
  Windows Version: 3.10
```

This part of the log file contains the list of tasks running on the system at the time the application faulted.

```

*----> Task List <----*
0 System Process
7 System Process
28 smss.exe
20 csrss.exe
13 winlogon.exe
69 screg.exe
64 lsass.exe
62 spoolss.exe
50 EventLog.exe
104 netdde.exe
98 System Process
96 clipsrv.exe
92 nddeagnt.exe
89 lmsvcs.exe
82 taskman.exe
80 progman.exe
121 MsgSvc.exe
77 CMD.EXE
164 OS2SRV.EXE
162 os2ss.exe
155 S.EXE
46 WINHLP32.EXE
148 CMD.EXE
111 CMD.EXE
55 ntvdm.exe
149 REGEDT32.EXE
138 hellowin.exe
105 drwtsn32.exe

```

Process Id

Process Name

This part of the log file contains the list of modules that the faulted application loaded.

```

*----> Module List <----*
(00400000 - 0040e800) hellowin.exe
(60100000 - 60155000) G:\winnt\nt\system32\ntdll.dll
(64000000 - 64050000) G:\winnt\nt\system32\GDI32.dll
(60600000 - 60670000) G:\winnt\nt\system32\KERNEL32.dll
(60a00000 - 60a61000) G:\winnt\nt\system32\USER32.dll
(10010000 - 100e0000) G:\winnt\nt\system32\CRTDLL.dll

```

Starting Load Address

Ending Load Address

Module Name

This part of the log file contains the state dump for the thread id listed. The state dump consists of a register dump, disassembly of the code surrounding the current program counter, and a stack back trace.

State Dump for Thread Id c6

This part of the log file contains the register dump.

eax=00000052 ebx=7ffef000 ecx=00000000 edx=0000003d esi=7f482160 edi=606
eip=60a05f00 esp=0012fe2c ebp=0012feac iopl=0 nv up ei pl nz na
cs=001b ss=0023 ds=0023 es=0023 fs=0038 gs=0000 eip=0000

Register Name **Register Value** **Flags**

Note: this example shows a register dump for a Intel 486 Processor

This part of the log file contains the instruction disassembly.

Faulting Function Name **Faulting Instruction**

function: _GetClientRect

Address	Raw Instruction	Decoded Instruction	Effective Address
60a05ef4	58	push esi	
60a05ef5	8b742408	mov esi, [esp+0x8]	ss:006e
60a05ef9	8b4c240c	mov ecx, [esp+0xc]	ss:006e
60a05efd	8b4638	mov eax, [esi+0x38]	ds:7fa4
FAULT -> 60a05f00	8901	mov [ecx], eax	ds:0000
60a05f02	8b463c	mov eax, [esi+0x3c]	ds:7fa4
60a05f05	8d5638	lea edx, [esi+0x38]	ds:7fa4
60a05f08	894104	mov [ecx+0x4], eax	ds:005b
60a05f0b	8b4208	mov eax, [edx+0x8]	ds:005b
60a05f0e	894108	mov [ecx+0x8], eax	ds:005b
60a05f11	8b420c	mov eax, [edx+0xc]	ds:005b
60a05f14	89410c	mov [ecx+0xc], eax	ds:005b
60a05f17	8b463c	mov eax, [esi+0x3c]	ds:7fa4
60a05f1a	f7d8	neg eax	
60a05f1c	50	push eax	
60a05f1d	8b02	mov eax, [edx]	ds:0000

Address **Raw Instruction** **Decoded Instruction** **Effective Address**

This part of the log file contains the stack back trace.

----> Stack Back Trace <----

RetAddr	FramePtr	Param#1	Param#2	Param#3	Param#4	Function Name
60a05f00	0012fe2c	7f482160	00000000	0040112d	003d017a	_GetClientRect
60a0614f	0012fe38	003d017a	00000000	60637680	002c0044	GetClientRect
0040112d	0012feac	003d017a	0000000f	00000000	00000000	WndProc
60a05de4	0012fec0	003d017a	0000000f	00000000	00000000	DispatchClientMess
60a06c62	0012fed8	002c0058	002c0044	0012ff10	60103bdc	_fnPAINT
60103b14	0012fee8	002c0044	60637680	002c0000	7ffef000	CsrpProcessCallbac
60103bdc	0012ff10	ffffffff	60a06ad7	0012ff28	002c0000	CsrClientSendMessa
60a046eb	0012ff18	0012ff28	002c0000	002c0000	002c0024	CCSMakeCall
60a06ad7	0012ff34	003d017a	60637680	ffffffff	7ffef000	UpdateWindow
004010c1	0012ff94	00400000	00000000	00130d3e	0000000a	WinMain
004012cd	0012fff0	7ffef000	00000000	00000049	00000100	WinMainCRTStartup

Return Address

Frame Pointer

First 4 Parameter to the Functions

Function Name

This part of the log file contains the symbol table.

----> Symbol Table <----

Beginning Address

60a01000	AbortProcYield
60a01080	UserRegisterWowHandlers
60a01150	DispatchDlgProc
60a011b0	MenuWndProcA
60a01210	MenuWndProcW
60a01270	InitClientDrawing
60a01350	fnHRGNDWORD
60a01390	CallWindowProcAorW
60a01470	ClientFrame
60a01540	WOWLoadBitmapA
60a015e0	DisconnectConv
60a01600	UnlinkConvFromOthers
60a01750	WaitForZombieTerminate

Function Name

How to Install DrWatson

The DrWatson program (DRWTSN32.EXE) is pre-installed on your system when Windows NT is setup. The file is located in your system directory, typically c:\winnt\system32. The default options are setup the first time that DrWatson is run, either when an application fault occurs or when it is run from Program Manager.

When an application error occurs on Windows NT the system searches for an application software exception handler. If an exception handler is not found the system verifies that the application is not currently being debugged. If the application is not being debugged then the exception is considered unhandled. The system processes unhandled exceptions by looking in the registry for a application error debugger. The system looks in \\HKEY_LOCAL_MACHINE\Software\Microsoft\Windows NT\AeDebug for a value named Debugger and Auto. If the Debugger value is present it specifies a debugger that is executed to analyze the faulted application. The value named Auto is then checked for a value of "0" or "1". If Auto is set to "0" the system generates a popup dialog containing a message that says the application has faulted. If the Debugger value contains a valid debugger (such as WinDbg or NTSD) the popup contains 2 buttons OK and Cancel. If OK is pressed then the application is terminated. If Cancel is pressed then the debugger specified in the Debugger value is executed. If the Debugger value is empty then the popup only contains an OK button (no debugger is ever executed). If the Auto value is set to "1" then the system does not generate a popup and the debugger specified in the Debugger value is executed (if one is specified).

When Windows NT is setup on your system the Auto value is set to "1" and the Debugger value is set to DRWTSN32. This means that when an application faults on your system DrWatson will catch the fault and log the appropriate diagnostic information.

In summary, the requirements for having DrWatson log your application errors is twofold. The DrWatson program (DRWTSN32.EXE) must be in your system directory and the above mentioned registry values must be set correctly.

Assertion Error

The Assertion dialog box is presented when an unexpected error occurs in DrWatson. It does not mean that DrWatson is going to fault or that the error is catastrophic. The dialog box shows the expression that failed the assertion (source code), the last system error, the source file, and line number where the assertion failed.

The dialog box has 4 push buttons; Abort, Retry, Ignore, and Help. The abort button causes DrWatson to terminate immediately. The Retry button causes a breakpoint to occur. If you are attached to a debugger such as WinDbg the debugger will get control. If you are not attached to a debugger then a popup will be presented indicating an unknown software exception. The Ignore button simply ignores the assertion and proceeds as if nothing happened.

